



FOR IMMEDIATE RELEASE:

Flashing Lights – Brand New Gameplay Trailer Marks Release of December Content Update

Banbury, Oxfordshire – 19th December 2018

[Flashing Lights](#), the popular police, fire and EMS simulator game, today receives a large content update focused on speeding zones. Players, when playing as police, can now issue speeding tickets, with road-specific speed limits in effect. Also new is the ability to perform on-foot traffic stops, and new character customisation options also enter the fray.

[The brand-new gameplay trailer](#) explores the three pillars of Flashing Lights – how you become the law as a police officer, how you protect the city as a firefighter, and how you save lives as a medic.

Across both single-player and up to 10 player multiplayer, the trailer showcases arrests, car chases, parking tickets, victim rescues, raging fires, resuscitation, CPR, defibrillators, stretchers and more.

Flashing Lights is out now in Early Access for PC and Mac.

About Flashing Lights

Flashing Lights is a single-player and multiplayer emergency services simulator focusing on police, firefighters and emergency medical services. Enrolling with one of these departments, players will take on unique missions in an open world. Players will engage in desperate car chases, treat life-threatening injuries, and put out lethal fires. Each department has its own vehicles and equipment for players to utilise.

All Links

Flashing Lights Dec 2018 Official Gameplay Trailer: <https://youtu.be/m73I-FBQW5c>

Flashing Lights on Steam: <http://store.steampowered.com/app/605740>

Flashing Lights Website: <http://flashinglightsgame.com>

Flashing Lights on Keymailer: <https://www.keymailer.co/g/games/47814>

Contact

Name: James Clements
Company: Excalibur Games Press Office
Phone: + 44 (0)1869 336446
Email: press@excalibur-games.com





About the Developer

Flashing Lights is Nils' debut game, and is inspired directly by his own passions. Having wanted to play an open world multiplayer emergency simulator with friends, Nils took the idea into his own hands and began working on Flashing Lights in his spare time. Now, having been signed on by Excalibur Games, Nils is working full time to release Flashing Lights in Early Access on 7th June 2018, as part of a team.

About Excalibur Games

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997.

Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

Successful releases Jalopy, Tracks, Shoppe Keep 2 and Flashing Lights have propelled Excalibur's digital portfolio forward.

Excalibur has worldwide Microsoft™ Xbox One, Sony™ Playstation 4 and Nintendo™ Switch publisher status.

Excalibur will also continue to license high-end simulation franchises such as Euro Truck Simulator and American Truck Simulator, from highly acclaimed developer SCS Software.

ENDS